**Week 4 Notes**

* **Game Management:** Whenever a situation arises when spectators or other individuals not directly associated with the teams create an environment of unruly behavior, officials should stop the game and ask game management to address the issue. It is not recommended that officials deal with the individuals directly; let game management do this for you. Once the situation has been sufficiently addressed, restart the game.
* **End of Game:** There is no rule that states the defense must relax when the offense is taking a knee. Over the years, this has evolved more into a gentleman's agreement. Unless the contact by the defense meets the definition of a true personal foul (head slap for instance), the offense needs to be prepared for contact. Crews can pinch in if the offense declares they are taking a knee, and the Referee should be prepared to whistle the play dead immediately (it is recommended that this is done once the simulation of knee going to the ground ends or the knee makes contact with the ground).
* **Starting the Game Clock:** Only the Referee should give the signal to start the game clock. While it is always good support for other crew members to remind the Referee of the game clock status, giving the full wind signal may erroneously start the clock when the Referee has a reason not to. Crew members should either signal the Referee with a twirling finger in front of the chest for the clock to start on the ready or snap their fingers if the clock should start on the snap. The other option is to verbally communicate this either vocally or via the O2O. For varsity clock operators, your attention should be on the Referee and not other officials for clock status.
* **Mechanics:** Another reminder for wing officials to start at the sideline and not on the field when the ball is snapped. It is much easier to adjust coming in on a play than to back peddle. The potential for injury to an official increases when players are moving toward you on the field. Back judges: when your initial position is on the goal line, and the goal line is no longer threatened by a pass thrown toward the back of the end zone, move off the goal line toward the end line to get a better view of the catch/no catch or potential out of bound status of the play.
* **Scrimmage Kicks:** Team A has a 4th down well into its own territory. In stead of running out the punt team, they sent out the field goal unit. The field goal was no good, but the kick ended deep into Team B’s territory. (This play actually happened). The ball is next snapped by B where the kick ends. Unlike the college rule that would bring the ball back to the previous spot, in Federation rules, a field goal is treated like a punt, and the ball is snapped where the kick or run ends (unless a penalty is involved).

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